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# Combinatorial optimization with Rydberg platforms: advances and challenges

Colloque Atomes de Rydberg et simulation quantique Friday, April 5<sup>th</sup>, 2024

Thomas Ayral Eviden Quantum Lab, France

an atos business

A successful party



A successful party



A successful party



A successful party

Maximum independent set (MIS) problem

![](_page_4_Figure_3.jpeg)

#### **Optimal solution?**

runtime exponential with system size!

#### **Approximate solution?**

hard limit to get close to optimal solution!

A successful party

Maximum independent set (MIS) problem

![](_page_5_Figure_3.jpeg)

#### **Optimal solution?**

runtime exponential with system size!

#### **Approximate solution?**

hard limit to get close to optimal solution!

#### Many other examples

Traveling salesperson, maximum cut problem...

Many industrial applications!

Can (Rydberg) quantum processors help?

![](_page_5_Picture_12.jpeg)

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## Outline

The unit-disk maximum independent set problem: a promising application for Rydberg quantum simulators?

<sup>2</sup> The challenge of decoherence

Towards more general graphs... and applications

![](_page_7_Picture_0.jpeg)

The unit-disk maximum independent set problem: a promising application for Rydberg quantum simulators?

![](_page_8_Picture_1.jpeg)

![](_page_8_Picture_2.jpeg)

![](_page_9_Picture_1.jpeg)

Restriction to unit-disk graphs: **UDMIS** 

![](_page_9_Picture_3.jpeg)

![](_page_10_Picture_1.jpeg)

Restriction to unit-disk graphs: **UDMIS** 

![](_page_10_Picture_3.jpeg)

Restriction to unit-disk graphs: **UDMIS** 

![](_page_11_Picture_2.jpeg)

![](_page_12_Figure_1.jpeg)

Restriction to unit-disk graphs: **UDMIS** 

Still an exponential runtime for optimal solution.

For approximate solution: can get  $\epsilon$  close to optimal, but **runtime is exponential in 1**/ $\epsilon$ !

![](_page_13_Figure_1.jpeg)

Restriction to unit-disk graphs: **UDMIS** 

Still an exponential runtime for optimal solution.

For approximate solution: can get  $\epsilon$  close to optimal, but **runtime is exponential in 1**/ $\epsilon$ !

Precise definition of success?

**Approximation ratio:** 

**Your solution** 

**Cost function**  $\overrightarrow{\alpha} = \frac{C(S)}{C(S^*)} \le 1$ 

Optimal solution

![](_page_14_Figure_1.jpeg)

Restriction to unit-disk graphs: **UDMIS** 

Still an exponential runtime for optimal solution.

For approximate solution: can get  $\epsilon$  close to optimal, but **runtime is exponential in 1**/ $\epsilon$ !  $\alpha = 1 - \epsilon$ 

Precise definition of success?

Approximation ratio:

**Your solution** 

Cost function 
$$\overbrace{\alpha} = \frac{C(S)}{C(S^*)} \le 1$$

Optimal solution

Turn cost function minimization into estimation of ground state of Hamiltonian!

One solution = a string of bits  $S = (n_1, n_2, ..., n_n)$ 

![](_page_15_Figure_3.jpeg)

![](_page_15_Picture_4.jpeg)

Turn cost function minimization into estimation of ground state of Hamiltonian!

One solution = a string of bits  $S = (n_1, n_2, ..., n_n)$ 

![](_page_16_Figure_3.jpeg)

with constraint:  $n_i n_j = 0$  if (i, j) is an edge

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Turn cost function minimization into estimation of ground state of Hamiltonian!

One solution = a string of bits  $S = (n_1, n_2, ..., n_n)$ 

![](_page_17_Figure_3.jpeg)

with constraint:  $n_i n_j = 0$  if (i, j) is an edge

To convert to Hamiltonian: easier to relax constraint with Lagrange multiplier:

$$C(S,U) = \sum_{i} n_{i} - U' \sum_{i,j \in E} n_{i} n_{j}$$

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Turn cost function minimization into estimation of ground state of Hamiltonian!

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![](_page_18_Figure_4.jpeg)

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To convert to Hamiltonian: easier to relax constraint with Lagrange multiplier:

$$C(S,U) = \sum_{i} n_{i} - U' \sum_{i,j \in E} n_{i} n_{j}$$

Turn into operators (+minus sign):

$$H = -\delta \sum_{i} \hat{n}_{i} + U \sum_{i,j \in E} \hat{n}_{i} \hat{n}_{j}$$

with  $\hat{n}|0\rangle = 0$ ,  $\hat{n}|1\rangle = |1\rangle$ .

#### Equivalent quantum problem:

Find lowest eigenstate

 $H|\Psi_0\rangle = E_0|\Psi_0\rangle$ 

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## Finding a quantum ground state in practice: quantum annealing

![](_page_19_Figure_2.jpeg)

## Finding a quantum ground state in practice: quantum annealing

![](_page_20_Figure_2.jpeg)

To create quantum tunneling:  $t = \begin{pmatrix} t \\ t \end{pmatrix}$ 

$$H(t) = \frac{t}{t_f}H + \left(1 - \frac{t}{t_f}\right)H_{\text{tunnel}}$$

with e.g

$$H_{\rm tunnel} = \Omega \sum_{i} \hat{\sigma}_{i}^{x}$$

If annealing time  $t_f$  long enough (adiabatic):

Start from GS  $|\Phi_0\rangle$  of  $H_{\text{tunnel}}$ , end in GS  $|\Psi_0\rangle$  of H.

One experimental implementation: **d-wave** computers: Classical + quantum annealing.

# EVIDEN Analog computers?

![](_page_21_Picture_1.jpeg)

Slide rule (J. Napier, 1614)

# EVIDEN Analog computers?

![](_page_22_Picture_1.jpeg)

## Slide rule (J. Napier, 1614)

![](_page_22_Picture_3.jpeg)

Pascaline (B. Pascal, 1642)

# EVIDEN

# Analog computers?

![](_page_23_Picture_2.jpeg)

## Slide rule (J. Napier, 1614)

![](_page_23_Picture_4.jpeg)

## Bull machine (F. Bull, 1920s)

![](_page_23_Picture_6.jpeg)

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# Analog computers?

![](_page_24_Picture_2.jpeg)

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![](_page_24_Picture_4.jpeg)

## Bull machine (F. Bull, 1920s)

![](_page_24_Picture_6.jpeg)

## Pascaline (B. Pascal, 1642)

![](_page_24_Picture_8.jpeg)

Rube Goldberg machine (!)

## Rydberg atoms: an analog quantum computer

We want to realize

$$H(t) = \frac{t}{t_f} \left( -\delta \sum_i \hat{n}_i + U \sum_{i,j \in E} \hat{n}_i \hat{n}_j \right) + \left( 1 - \frac{t}{t_f} \right) \left( \Omega \sum_i \hat{\sigma}_i^x \right)$$

![](_page_25_Figure_5.jpeg)

![](_page_25_Picture_6.jpeg)

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![](_page_26_Figure_5.jpeg)

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![](_page_27_Figure_4.jpeg)

![](_page_27_Figure_6.jpeg)

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![](_page_28_Picture_4.jpeg)

![](_page_28_Figure_6.jpeg)

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Rydberg atoms: artificial system that realizes a similar Hamiltonian

![](_page_29_Figure_5.jpeg)

![](_page_29_Picture_6.jpeg)

Rydberg Hamiltonian:

![](_page_29_Figure_8.jpeg)

## Rydberg atoms: an analog quantum computer

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Rydberg atoms: artificial system that realizes a similar Hamiltonian

![](_page_30_Figure_5.jpeg)

![](_page_30_Picture_6.jpeg)

Rydberg Hamiltonian:

![](_page_30_Figure_8.jpeg)

## Rydberg atoms: an analog quantum computer

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Rydberg atoms: artificial system that realizes a similar Hamiltonian

![](_page_31_Figure_5.jpeg)

![](_page_31_Picture_6.jpeg)

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![](_page_31_Figure_8.jpeg)

## Rydberg atoms: an analog quantum computer

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Rydberg atoms: artificial system that realizes a similar Hamiltonian

![](_page_32_Figure_5.jpeg)

![](_page_32_Picture_6.jpeg)

Rydberg Hamiltonian:

![](_page_32_Figure_8.jpeg)

#### **Differences: interaction term**

- cannot turn vdW on/off
- $\frac{1}{r^6}$  dependence

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![](_page_33_Figure_1.jpeg)

![](_page_34_Figure_1.jpeg)

![](_page_35_Figure_1.jpeg)

![](_page_36_Figure_1.jpeg)

![](_page_36_Picture_2.jpeg)

![](_page_37_Picture_0.jpeg)

# **2** The challenge of decoherence

## Many things can go wrong!

![](_page_38_Figure_1.jpeg)

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## Can we make a quantitative prediction of the approximation ratio?

#### Numerical simulation of the analog computation

Simplified (but realistic) error model with

- Readout noise.
- **Dephasing white noise**: Lindblad equation

$$\frac{d\rho}{dt} = -i[H(t),\rho] - \frac{\gamma}{2} \sum_{i} \{n_i,\rho\} - 2n_i\rho n_i$$

• Solved with trajectories method (Dalibard, Castin & Mølmer 1992)

Eviden Qaptiva compact 19" HPC appliance NUMA architecture: up to 32 Tb memory

![](_page_39_Picture_8.jpeg)

![](_page_39_Picture_9.jpeg)

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• Solved with trajectories method (Dalibard, Castin & Mølmer 1992)

Eviden Qaptiva compact 19" HPC appliance NUMA architecture: up to 32 Tb memory

![](_page_40_Picture_8.jpeg)

Validation for  $\gamma = 3.0$  (exp: Lienhard '18)

![](_page_40_Figure_10.jpeg)

Note: today's experiments:  $\gamma = 0.3$  or even less!

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## Not too short, nor too long!

![](_page_41_Figure_2.jpeg)

- Noiseless case ( $\gamma = 0$ ): the longer, the better (adiabatic theorem)
- **Noisy case:** longer evolution = longer exposure to noise

In the following:

- work at optimal time
- work in "IS" subspace (dashed lines)

## Noise & size dependence

Dependence of expected apx ratio  $\alpha_{avg}$  on noise  $\gamma$  and graph size ( $N_{atoms}$ )?

![](_page_42_Figure_3.jpeg)

#### • Noise $\gamma$ :

- Noise degrades  $\alpha_{avg}$
- Even at  $\gamma = 0$ ,  $\alpha_{avg} < 1$  (imperfect annealing schedule: VdW interactions...)
- Size *N*atoms :
  - Decreasing, then stable
  - Stable earlier for higher  $\gamma$

## **Correlations & decoherence**

► Simple example: 1D chain

![](_page_43_Picture_3.jpeg)

- Correlation function:  $\langle z_i z_j \rangle$ 
  - Perfect "MIS" (antiferromagnetic) state:  $\langle z_{2i}z_{2j}\rangle = 1, \langle z_{2i}z_{2j+1}\rangle = -1$
  - In the presence of decoherence: defects

![](_page_43_Picture_7.jpeg)

Generically:  $E(|\langle z_i z_{i+r} \rangle|) \propto e^{-r/\xi}$ with  $\xi$  correlation length.

![](_page_43_Picture_9.jpeg)

## **Correlations & decoherence**

► Simple example: 1D chain

 $z_0 = 1$ 

- Correlation function:  $\langle z_i z_j \rangle$ 
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Generically:  $E(|\langle z_i z_{i+r} \rangle|) \propto e^{-r/\xi}$ with  $\xi$  correlation length. Serret, Marchand, TA, PRA 2020

#### On our (2D) graphs:

![](_page_44_Figure_10.jpeg)

- $\xi$  decreases with increasing noise
- Can check: Correlation length is roughly independent of system size

## **Correlation length & approximation ratio**

Can we relate the quality of a quantum algorithm with the correlation length?

![](_page_45_Picture_2.jpeg)

All classical approaches: "Divide and conquer"

Split the problem in smaller pieces and solve the pieces exactly

![](_page_46_Figure_3.jpeg)

![](_page_46_Picture_4.jpeg)

All classical approaches:

"Divide and conquer"

Split the problem in smaller pieces and solve the pieces exactly

For instance:

- Pick a vertex at random
- Solve exactly within 'distance' d

![](_page_47_Figure_7.jpeg)

distance d

All classical approaches:

"Divide and conquer"

Split the problem in smaller pieces and solve the pieces exactly

For instance:

- Pick a vertex at random
- Solve exactly within 'distance' d
- Append sub-solution to solution
- Remove subgraph (+connected vertices) from available vertices

![](_page_48_Picture_9.jpeg)

MIS

All classical approaches:

"Divide and conquer"

Split the problem in smaller pieces and solve the pieces exactly

For instance:

- Pick a vertex at random
- Solve exactly within 'distance' d
- Append sub-solution to solution
- Remove subgraph (+connected vertices) from available vertices
- Iterate

![](_page_49_Figure_10.jpeg)

![](_page_49_Picture_11.jpeg)

## A roadmap for quantum 'advantage'

![](_page_50_Figure_2.jpeg)

Two ways to overperform the classical heuristic:

- **Go faster for bigger systems** (beat the exponential): "Size"
- ~ 1,000 atoms for 0.2 secs
- ~ 8,000 atoms for 2 secs

Scaling of repetition rate?

Reach higher approximation ratios: "Quality"

~ e.g, 0.97 for 2000 atoms (2 secs)

#### Better hardware?

(better readout, lower noise, ...) (Cf circular Rydberg atoms, Nguyen et al 2018)

#### Better algorithms?

QAOA (digital), QA (better resource Hamiltonian), ...

#### Or solve more difficult problems!

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![](_page_51_Picture_0.jpeg)

# **3** Towards more general graphs... and applications

#### Nguyen et al 2022

## What about non-unit-disk graphs?

If *G* not unit disk graph: Harder problem... better candidate for quantum acceleration!?

![](_page_52_Picture_3.jpeg)

![](_page_52_Picture_4.jpeg)

#### Nguyen et al 2022

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![](_page_53_Picture_3.jpeg)

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#### Nguyen et al 2022

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If *G* not unit disk graph: Harder problem... better candidate for quantum acceleration!?

![](_page_54_Picture_3.jpeg)

![](_page_54_Picture_4.jpeg)

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![](_page_55_Picture_2.jpeg)

Nguyen et al 2022

![](_page_55_Picture_3.jpeg)

## What about non-unit-disk graphs?

If *G* not unit disk graph: Harder problem... better candidate for quantum acceleration!?

![](_page_56_Picture_3.jpeg)

Crossings of edges need to be handled properly!

Nguyen et al 2022:

Can write a larger unit-disk graph *G*' such that: **the MIS of original graph** *G* **can be read off MIS of** *G*'!

## What about non-unit-disk graphs?

If *G* not unit disk graph: Harder problem... better candidate for quantum acceleration!?

![](_page_57_Picture_3.jpeg)

Crossings of edges need to be handled properly!

#### Nguyen et al 2022:

Can write a larger unit-disk graph *G*' such that: **the MIS of original graph** *G* **can be read off MIS of** *G*'!

Comes at a price:

- Number of vertices (atoms): quadratic increase:
  0(N<sup>2</sup>) atoms!
- Needs local detuning  $\delta_i(t)!$

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## What about other combinatorial optimization problems?

At the cost of adding vertices, can solve any « quadratic, unconstrained optimization problem » (QUBO):

$$H = \sum_{ij} J_{ij} s_i s_j + \sum_i h_i s_i \qquad \qquad s_i \in \{-1, 1\}$$

 $H = \sum J_{ij} s_i s_j$ 

For instance, MaxCut problem:

![](_page_58_Figure_5.jpeg)

![](_page_58_Figure_6.jpeg)

## What about other combinatorial optimization problems?

At the cost of adding vertices, can solve any « quadratic, unconstrained optimization problem » (QUBO):

![](_page_59_Figure_3.jpeg)

## What about... solving fermionic problems?

Hubbard model: prototypical correlated electron problem.

- Quantum simulation by cold fermionic atoms!
- Rydberg atoms seem to be limited: described by spin Hamiltonian

![](_page_60_Picture_4.jpeg)

## What about... solving fermionic problems?

Hubbard model: prototypical correlated electron problem.

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- Rydberg atoms seem to be limited: described by spin Hamiltonian

#### Can one not always turn fermions into spins?

Yes (Jordan-Wigner, etc...), but Hamiltonian is very different from Rydberg Hamitonian!

$$c_i^{\dagger}c_j \to X_i Z_{i+1} \cdots Z_{j-1} X_j \ (+\cdots)$$

## What about... solving fermionic problems?

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$$c_i^{\dagger} c_j \to X_i Z_{i+1} \cdots Z_{j-1} X_j \ (+\cdots)$$

Idea: use a slave-spin mapping: 
$$c_{i\sigma}^{\dagger} = f_{i\sigma}^{\dagger}Z_i$$

+ Mean-field decoupling

de' Medici 2005 Rüegg et al 2010 Hassan 2010

![](_page_62_Figure_11.jpeg)

Very close to Rydberg Hamiltonian!

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## Using Rydberg atoms to deal with the spin model Michel, Henriet, Domain, Browaeys, TA, 2312.08065

Effective model: Transverse Field Ising model (TFIM):

$$H_{\mathrm{s}}^{\mathcal{C}} = \sum_{i,j\in\mathcal{C}} J_{ij} S_i^z S_j^z + \frac{U}{4} \sum_{i\in\mathcal{C}} S_i^x + \sum_{i\in\mathcal{C}} h_i S_i^z,$$

... very close to Rydberg atom Hamiltonian!

$$\hat{H}_{\text{Rydberg}} = \sum_{i \neq j} \frac{C_6}{|\mathbf{r}_i - \mathbf{r}_j|^6} \hat{n}_i \hat{n}_j + \frac{\hbar \Omega(\tau)}{2} \sum_i \hat{S}_i^x - \hbar \delta(\tau) \sum_i \hat{n}_i,$$

#### Main challenges:

- Optimize atoms positions to reproduce  $J_{ij}$
- Check robustness to decoherence

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#### Main challenges:

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#### Rydberg algorithmics:

- Equilibrium: annealing algorithm to prepare ground state
- Dynamics: Quench of the Rabi term  $\Omega(t)$

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#### Main challenges:

- Optimize atoms positions to reproduce  $J_{ij}$
- Check robustness to decoherence

#### Rydberg algorithmics:

- Equilibrium: annealing algorithm to prepare ground state
- Dynamics: Quench of the Rabi term  $\Omega(t)$

#### Hope for advantage w.r.t classical methods:

#### Correlation length

![](_page_65_Figure_13.jpeg)

![](_page_65_Picture_14.jpeg)

## Mott physics with Rydberg atoms: (emulated) results

#### Can we locate Mott transition?

... in the presence of noise.

![](_page_66_Figure_4.jpeg)

## Mott physics with Rydberg atoms: (emulated) results

#### **Can we locate Mott transition?**

... in the presence of noise.

![](_page_67_Figure_4.jpeg)

#### What about out-of-equilibrium?

Interaction **quench** of the Hubbard model: becomes quench of transverse field in TFIM

![](_page_67_Figure_7.jpeg)

## **Ongoing experimental implementation!**

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## Conclusions

#### **Rydberg platforms**

• straightforward mapping to specific combinatorial optimization problems

#### **Decoherence limits correlation length**

• Lesser success probability

#### **Recent extensions**

- More general graphs
- Fermionic problems
- And others
  - machine learning: quantum evolution kernel Henry et al 2021

#### **Recent breakthrough:**

quantum error correction architecture (Bluvstein et al 2024)

![](_page_68_Figure_12.jpeg)

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# Thank you!

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